



Gedung Graha Media 2<sup>nd</sup> Floor Jalan Blora No. 8-10 Menteng Jakarta Pusat

# THE LEAP TIMES









#### **Important Dates:**

4 January

**Entry Point** 

5 January

**Parent Meeting** 

12 January

**Museum Nasional Visit** 

19 January

**Camping Day** 

26 January

Galeri Indonesia Kaya Visit

#### Quote of the Month:

"Education is our passport to the future, for tomorrow belongs to the people who prepare for it today."

# Malcolm X An American human right activitst



## **Early Years Digital Literacy**

Promoting digital literacy in the early years refers to the ability of young children to use and navigate digital devices and technologies effectively and responsibly. It encompasses a range of skills and competencies that are crucial in today's technology-driven world. Introduce children to age-appropriate digital devices such as tablets, computers, and interactive educational apps and ensure that these tools are designed with the developmental needs of young children in mind.

#### **Basic Digital Skills**

Children learn basic skills such as using a mouse or touchscreen, navigating interfaces, and understanding basic functions of digital devices.

#### **Internet Safety**

Parents guide children the importance of being safety when using device online. Parents may adjust setting in parental control and tell children not to share personal information.

#### **Critical Thinking**

Encourage critical thinking skills by discussing and evaluating content encountered online. Help children distinguish between credible and non-credible sources.

#### **Creativity and Exploration**

Promote creativity by encouraging children to use digital tools for artistic expression, storytelling, and problem-solving. Provide opportunities for them to explore educational apps and interactive content.

### **Parental Involvement**

Involve parents in the process of digital literacy by providing resources and guidelines for using technology at home. This collaboration can help create a consistent approach to digital learning.

#### **Balance with Offline Activities**

Emphasize the importance of a balanced approach to learning, including both digital and non-digital activities. Ensure that screen time is appropriate for the child's age and does not interfere with other essential activities like outdoor play and social interactions

Remember that the goal is to equip children with technology but to give them the necessary skill to navigate in the digital world while doing responsibly. Balancing screen time with other forms of learning and play is crucial for the holistic development of young learners.

### Teacher's Corner

Happy New Year 2024 and welcome to term 3. We have an exciting learning adventure with International Early Years Curriculum theme "Imagine That". Children will express and explore Arts and Famous artists such as Vincent van Gogh and Edward Tingatinga. They will play with colours, patterns, textures as well as brushes, paints, crayons, pastels and playdough. There will be so much fun this term. They will conduct a special event for Arts. See you in the Art Exhibition and feel the magic of art! "Ms Titin"